

SH: 6

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

SHEEP/DOG (H)

DIAL:

SHEEP/DOG
HI PIG!

EFX:

SH: 6

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

SHEEP
WE'RE HERE TO HELP YOU MAKE
PIE!

EFX:

SH: 7

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

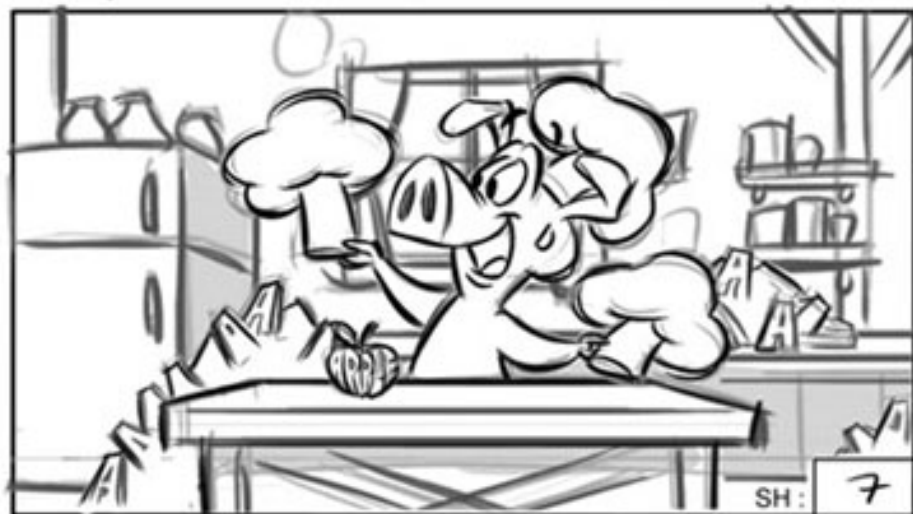
DIAL:

EFX:

SH: 7

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

EFX:

SH: 8

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

DIAL:

PIG
WELCOME, CHEF SHEEP...

EFX:

SH: 8

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

PIG
AND CHEF DOG.

EFX:

SH: 9

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

DIAL:

SHEEP/ DOG
(GIGGLE)

EFX:

SH: 9

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

SHEEP
THANKS ,PIG,

EFX:

SH: 9

PANEL: 3

BG:



CAMERA:

ACTION:

DIAL:

SHEEP
WE BROUGHT SOMETHING YUMMY TO
PUT IN THE PIES!

EFX:

SH: /0

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

DIAL:

PL6
GREAT!

EFX:

SH: /0

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

PIG
I LOVE SOMETHING YUMMIES.

EFX:

SH: /0

PANEL: 3

BG:



CAMERA:

ACTION:

DIAL:

PIG
<SNIFFLE>

EFX:

SH: //

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

DIAL:

PIG
WHAT IS IT?

EFX:

SH: //

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

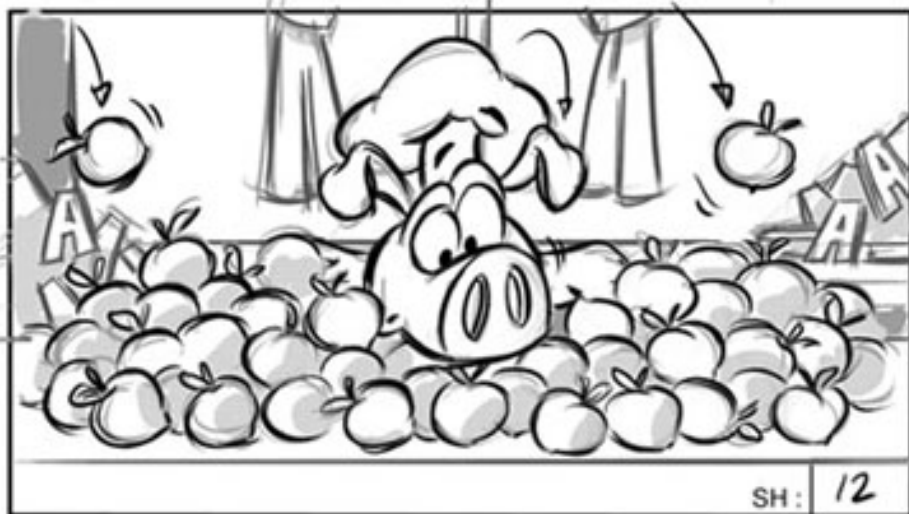
SHEEP
PEACHES!

EFX:

SH: 12

PANEL: 1

BG:



SH: 12

CAMERA:

CUT

ACTION:

PIG LEANS IN TO LOOK AT PEACHES

DIAL:

PIG
<SNIFF>

EFX:

SH: 12

PANEL: 2

BG:



SH: 12

CAMERA:

ACTION:

DIAL:

PIG (STARTING TO SNEEZE)
AHH...

EFX:

SH: 12

PANEL: 3

BG:



SH: 12

CAMERA:

ACTION:

DIAL:

PIG (STARTING TO SNEEZE)
AHHH...

EFX:

SH: 13

PANEL: 1

BG:



SH: 13

CAMERA:

CUT

ACTION:

DIAL:

PIG
THANKS, SHEEP... BUT

EFX:

SH: 15

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

P16

/A/... /A/... ACTUALLY I'M MAKING

EFX:

SH: 15

PANEL: 3

BG:



CAMERA:

ACTION:

DIAL:

P16

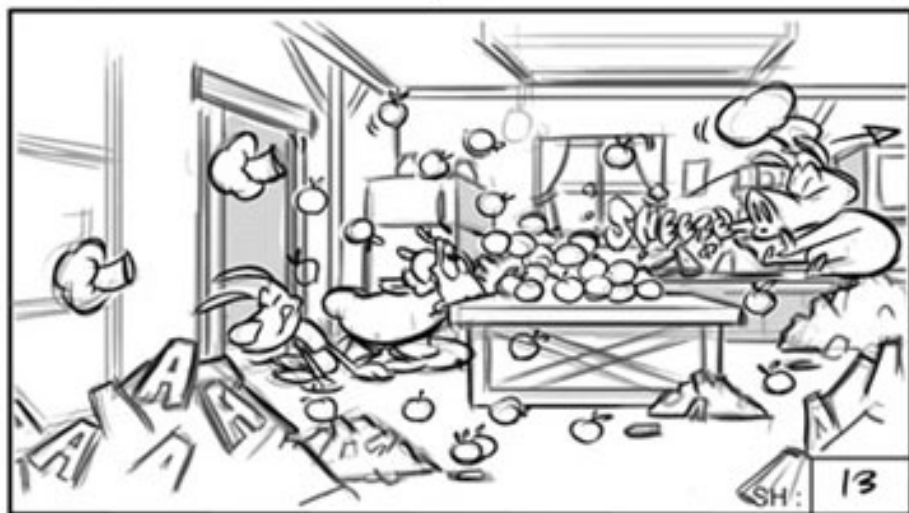
/A/... /A/...

EFX:

SH: 13

PANEL: 4

BG:



CAMERA:

ACTION:

PIG FUES O/S, PEACHES SCATTER

DIAL:

PIG
CHOO!

EFX:

SH: 14

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

PIG (IN)

DIAL:

PIG
OOF!

EFX:

SH: 14

PANEL: 2

BG:



CAMERA:

ACTION:

DIAL:

<CRASH>
PIG
AH!

EFX:

SH: 14

PANEL: 3

BG:



CAMERA:

ACTION:

DIAL:

<CRASH>
PIG
EEK!

EFX:

SH: 15

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

POT (IN)

DIAL:

<CRASH!>
PIG
OOF!

EFX:

SH: 15

PANEL: 2

BG:



CAMERA:

ADJUST OUT

ACTION:

DIAL:

SHEEP
UM, ... PIG?

EFX:

SH: 15

PANEL: 3

BG:



CAMERA:

ACTION:

DIAL:

SHEEP
ARE YOU ALRIGHT?

EFX:

SH: 16

PANEL: 1

BG:



CAMERA:

CUT

ACTION:

DIAL:

PIG
/A/ ... /A/ ...

EFX:

SH: 16

PANEL: 2

BG:



SH: 16

CAMERA:

ACTION:

DIAL:

PIG
/A/....

EFX:

SH: 17

PANEL: 1

BG:



SH: 17

CAMERA:

CUT

ACTION:

A's FLY o/s

DIAL:

PIG (a.s)
CHOOOOO!

EFX: